

Comprehensive and Efficient Data Labeling via Adaptive Model Scheduling

Mu Yuan¹, Lan Zhang¹, Xiang-Yang Li¹, Hui Xiong²

¹University of Science and Technology of China

²Rutgers University



中国科学技术大学

University of Science and Technology of China



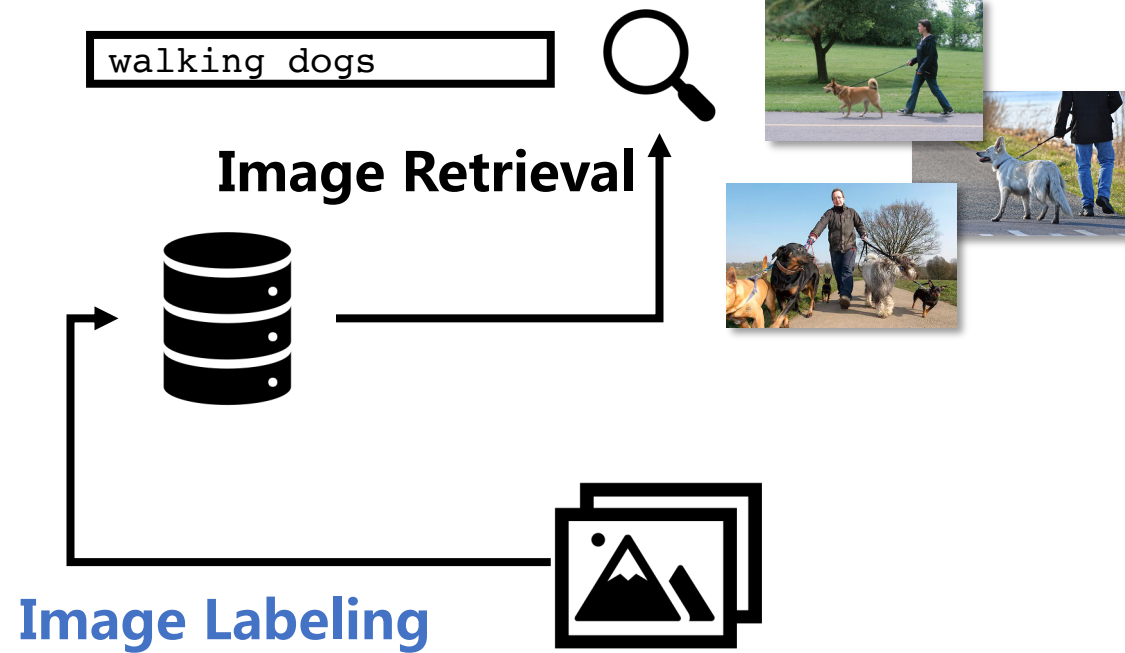
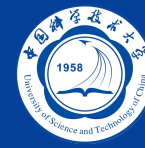
RUTGERS



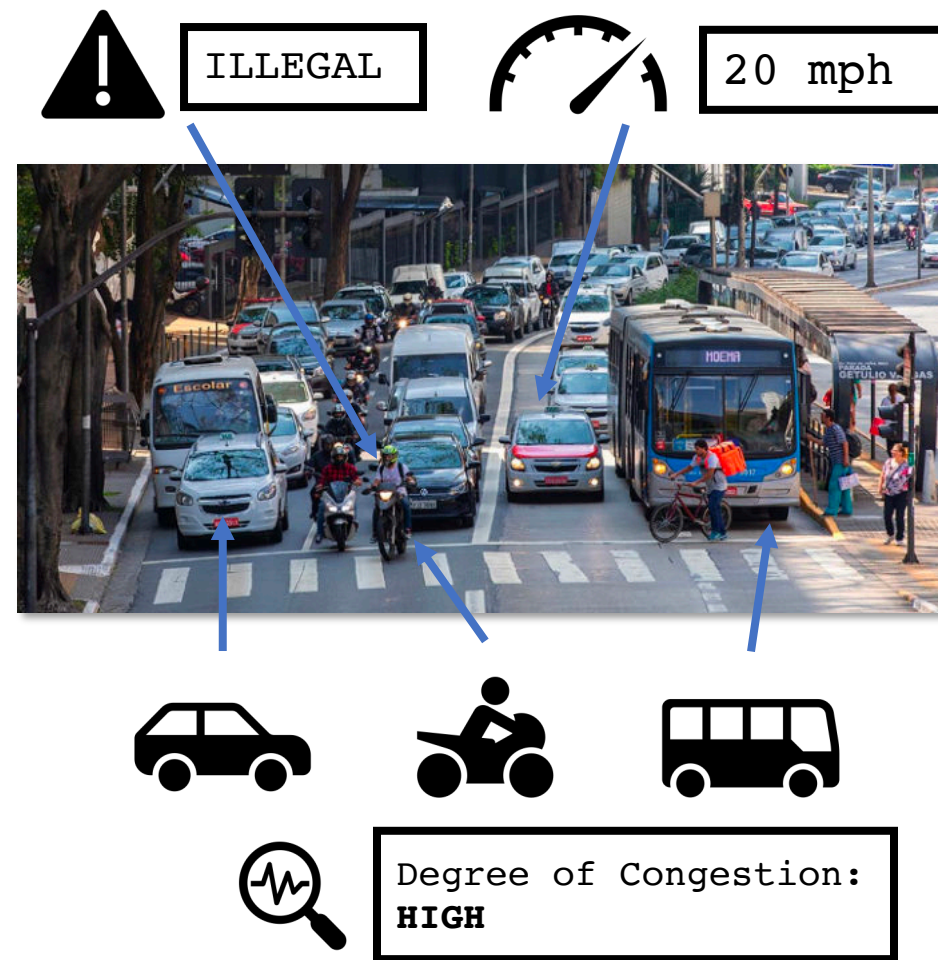
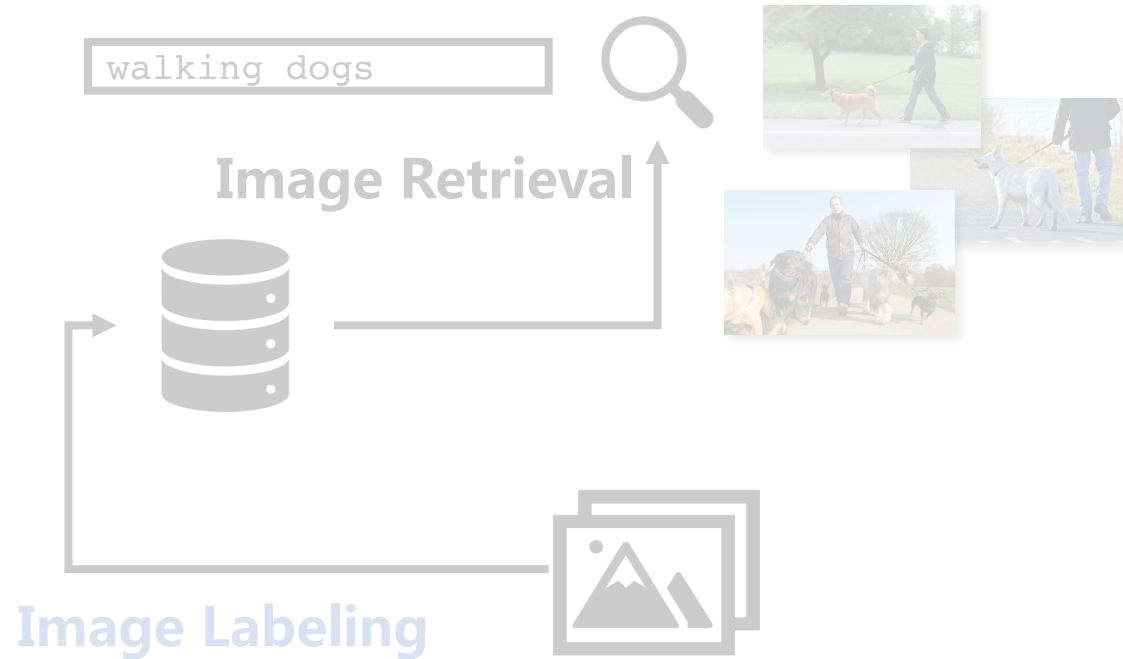
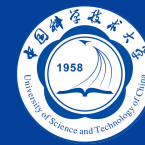
Lab for Intelligent Networking
and Knowledge Engineering

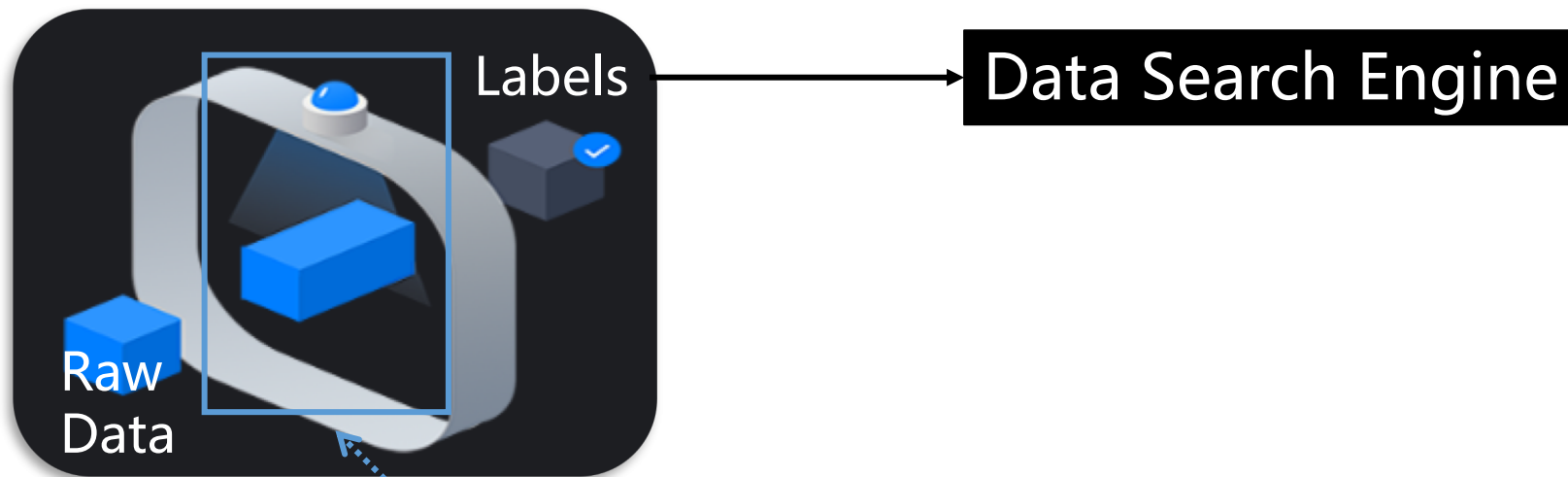
- **Resource-wasting multi-model inference workloads**
- Rule-based scheduler
- Learning-based scheduler
- Evaluation
- Conclusion

Multi-Model Inference Workloads

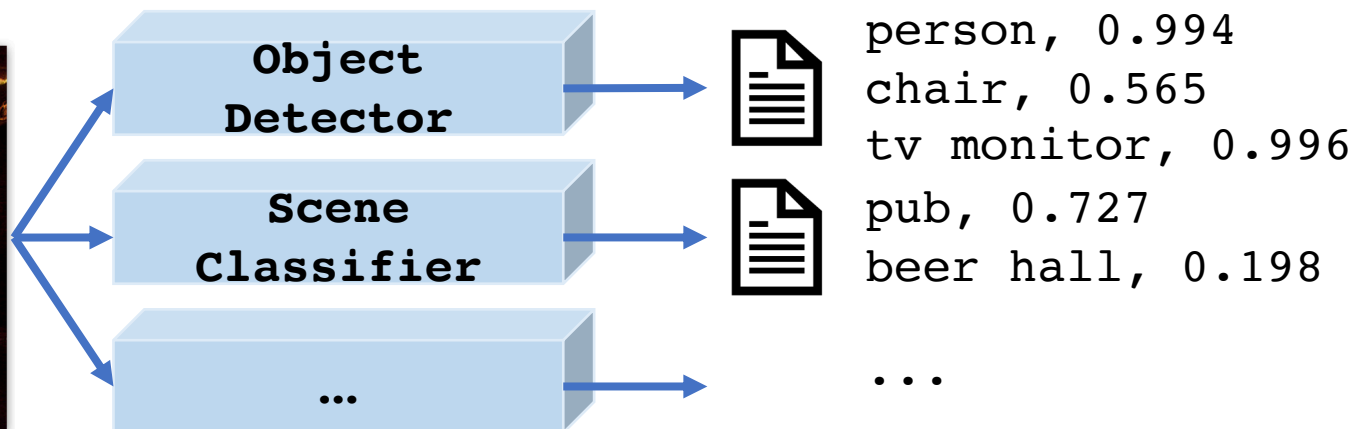


Multi-Model Inference Workloads










Multi-Model Data Labeling Workloads



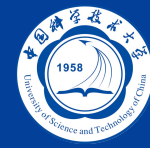
CV Models






					
Pose Estimator		Body Keypoints			Body Keypoints
Face Detector			Face Location		
Object Detector	Dog (0.96)	Person (0.43)	Person (0.96)		Bike (0.97)
Action Classifier		Fall Down (0.87)	Make Up (0.9)		Ride Bike (0.92)
Scene Classifier	Lawn (0.85)	Lobby (0.91)	Bathroom (0.14)	Mall (0.89)	Mountain (0.75)
Dog Classifier	Akita (0.91)				

Useful Output
 No Output
 Low-Confidence Output

Raw Images

Observation

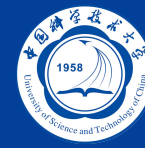


					
Pose Estimator		Body Keypoints			Body Keypoints
Face Detector			Face Location		
Object Detector	Dog (0.96)	Person (0.43)	Person (0.96)		Bike (0.97)
Action Classifier		Fall Down (0.87)	Make Up (0.9)		Ride Bike (0.92)
Scene Classifier	Lawn (0.85)	Lobby (0.91)	Bathroom (0.14)	Mall (0.89)	Mountain (0.75)
Dog Classifier	Akita (0.91)				

Wasted computing resources!

 **Useful Output**  **No Output**  **Low-Confidence Output**

Observation



					
Pose Estimator		Body Keypoints			Body Keypoints
Face Detector			Face Location		
Object Detector	Dog (0.96)	Person (0.43)	Person (0.96)		Bike (0.97)
Action Classifier		Fall Down (0.87)	Make Up (0.9)		Ride Bike (0.92)
Scene Classifier	Lawn (0.85)	Lobby (0.91)	Bathroom (0.14)	Mall (0.89)	Mountain (0.75)
Dog Classifier	Akita (0.91)				

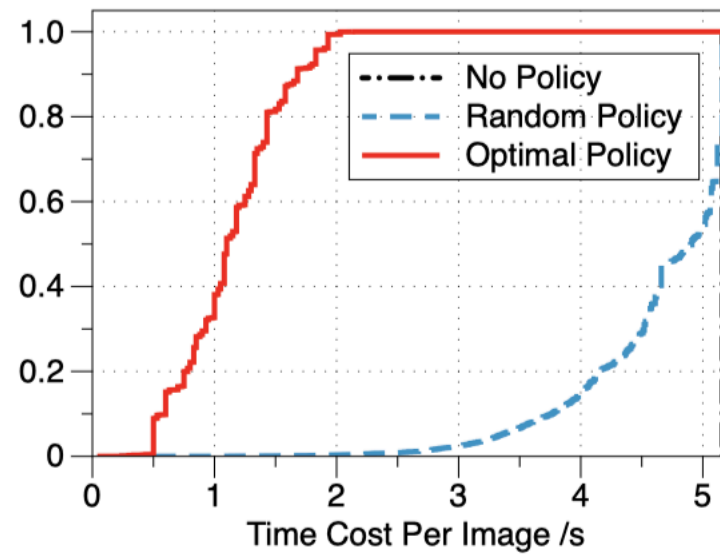
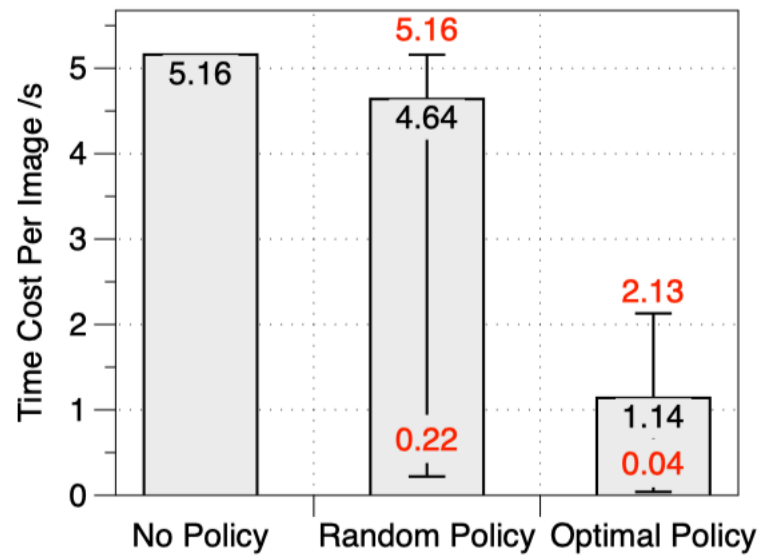
Wasted computing resources!

 **Useful Output**  **No Output**  **Low-Confidence Output**

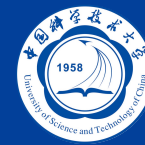
Data-Driven Analysis



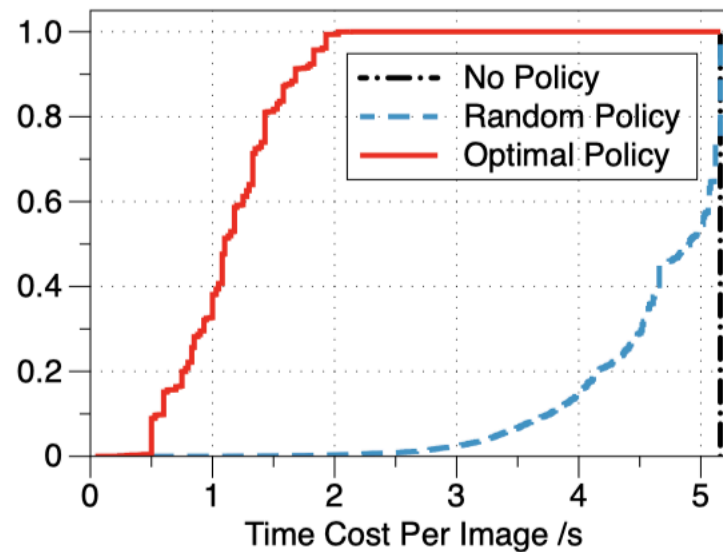
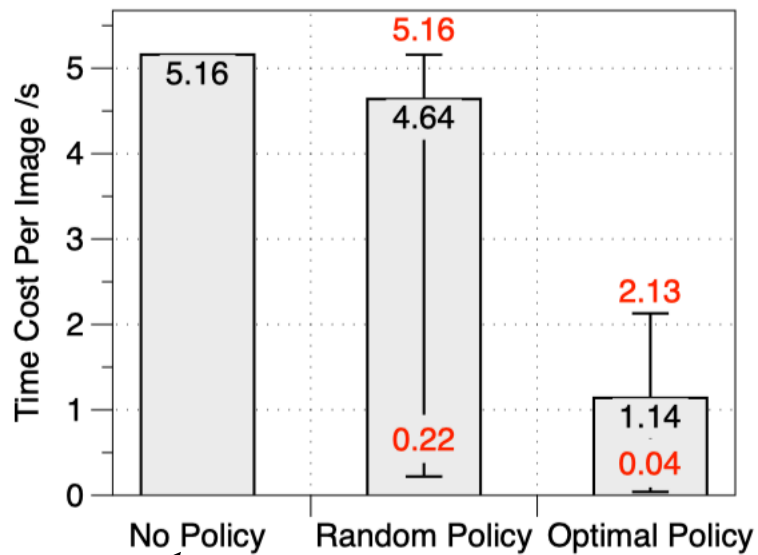
394,170 images
30 CV models



Data-Driven Analysis



394,170 images
30 CV models

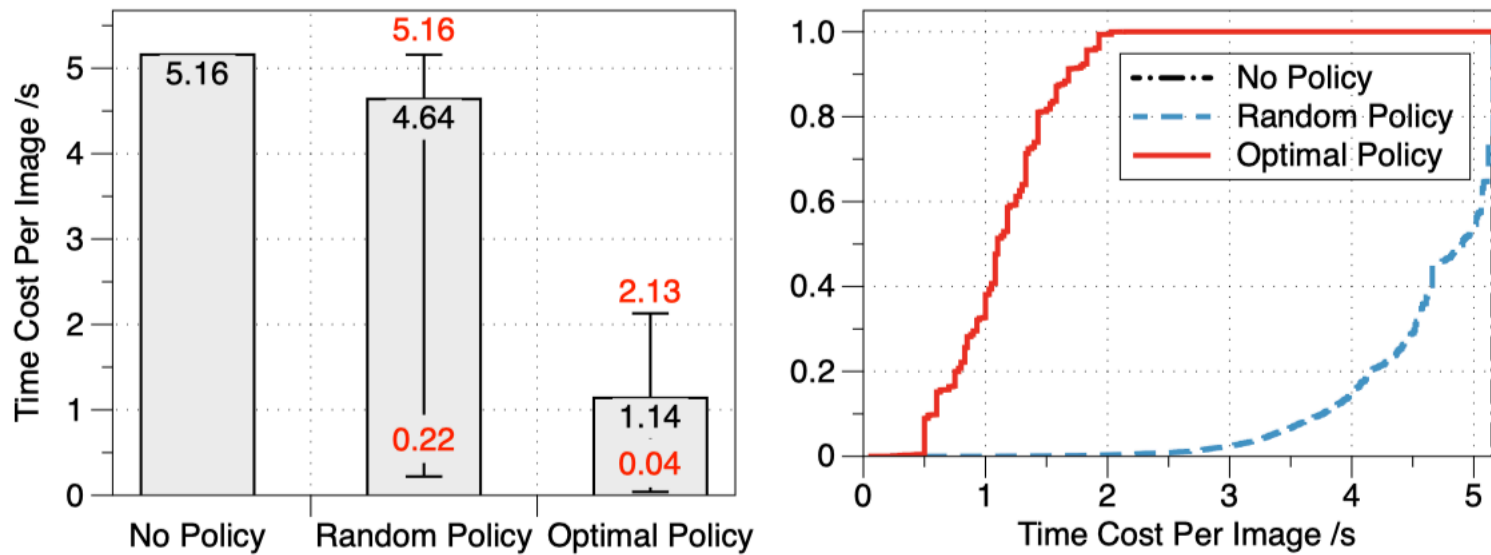


Executing **ALL** models.

Data-Driven Analysis



394,170 images
30 CV models

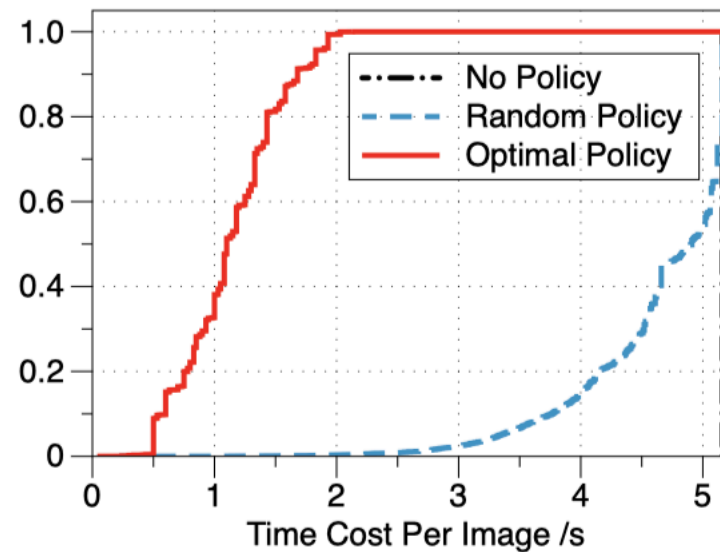
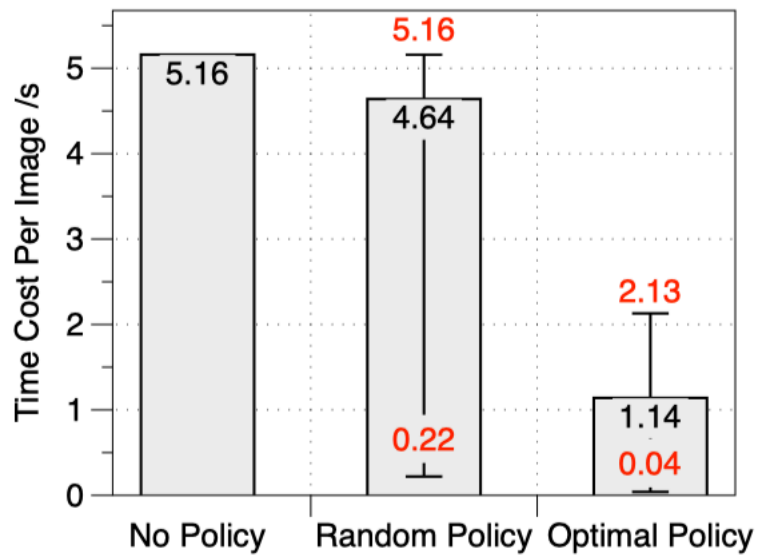


Executing models that
output **VALUABLE** labels.

Data-Driven Analysis



394,170 images
30 CV models

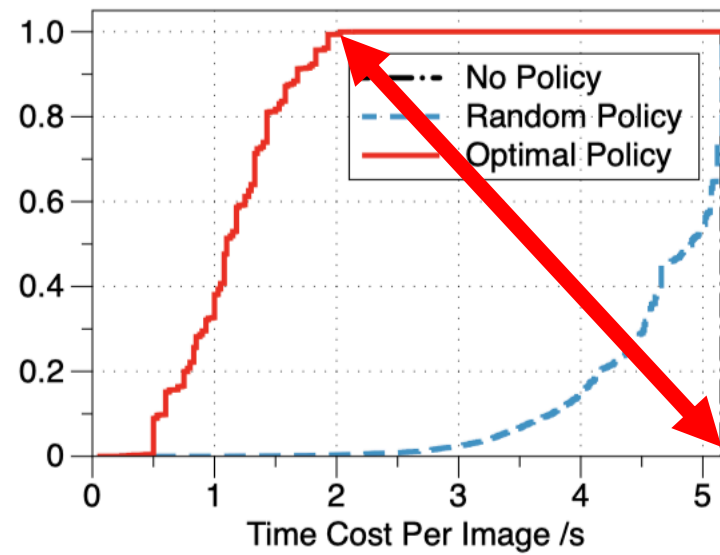
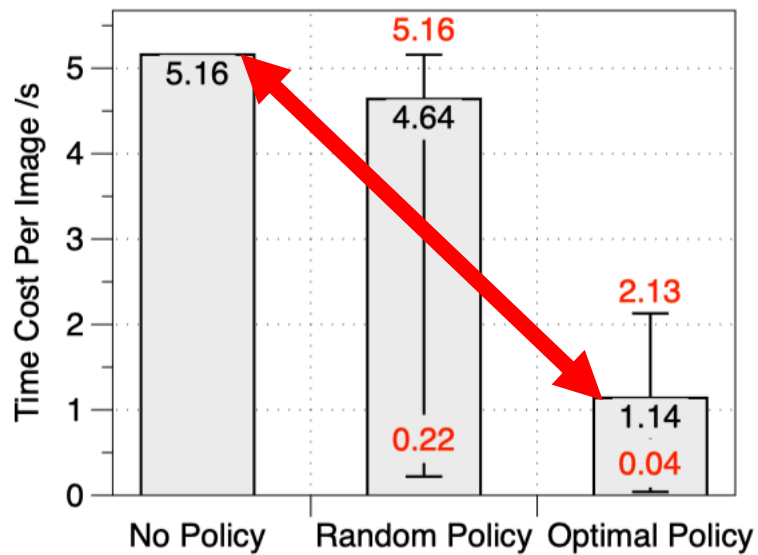


`Valuable(model, img) = (Output(model, img).conf > 0.5).any() ? True : False;`

Data-Driven Analysis



394,170 images
30 CV models

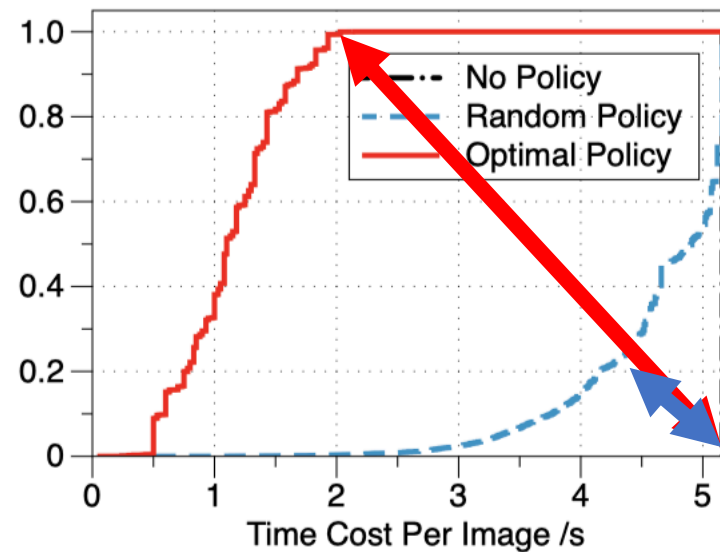
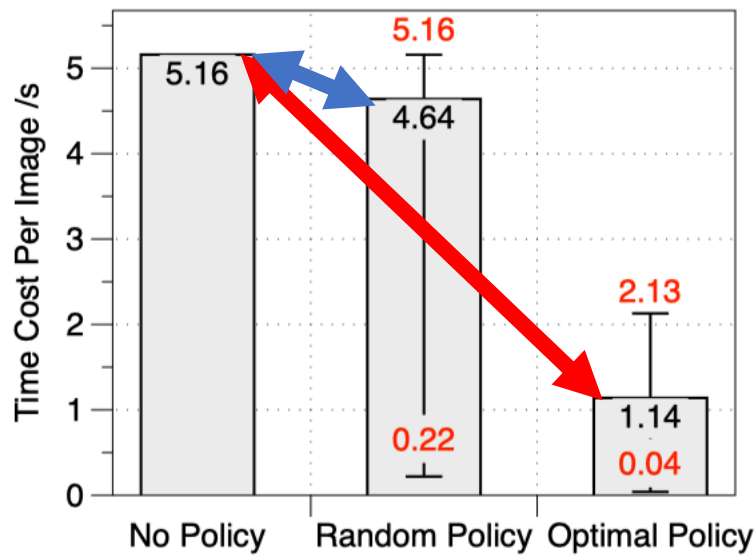


```
Valuable(model, img) = (Output(model, img).conf > 0.5).any() ? True : False;
```

Data-Driven Analysis



394,170 images
30 CV models



`Valuable(model, img) = (Output(model, img).conf > 0.5).any() ? True : False;`

Executing models **RANDOMLY**.

**Without assumption of input data distribution,
how to predict the value of models before execution?**

**Without assumption of input data distribution,
how to predict the value of models before execution?**

IMPOSSIBLE for single-model workloads ...

But not for the multi-model tasks!

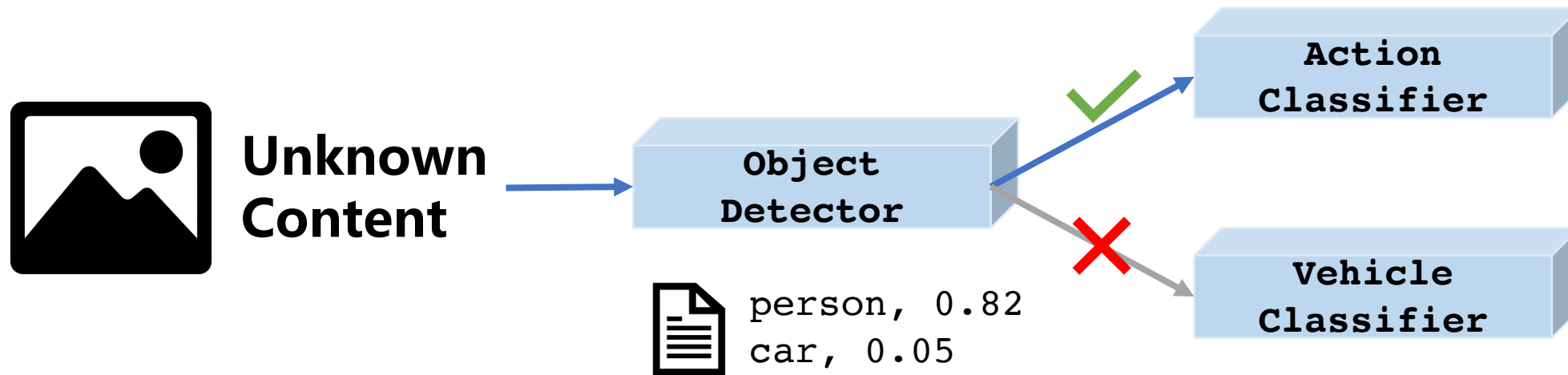
**Without assumption of input data distribution,
how to predict the value of models before execution?**

IMPOSSIBLE for single-model workloads ...

But not for the multi-model tasks!

We can get hints from executed models.

- Resource-wasting multi-model inference workloads
- **Rule-based scheduler**
- Learning-based scheduler
- Evaluation
- Conclusion

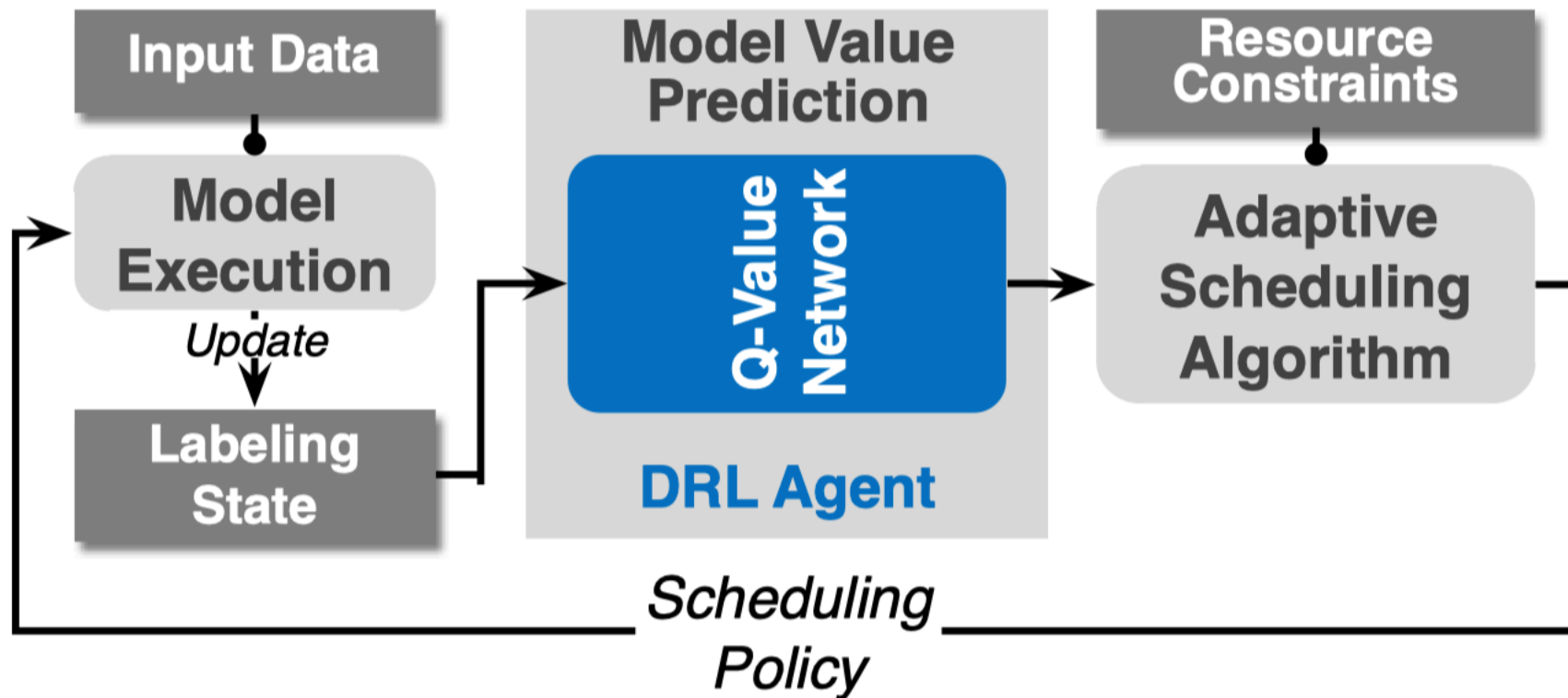


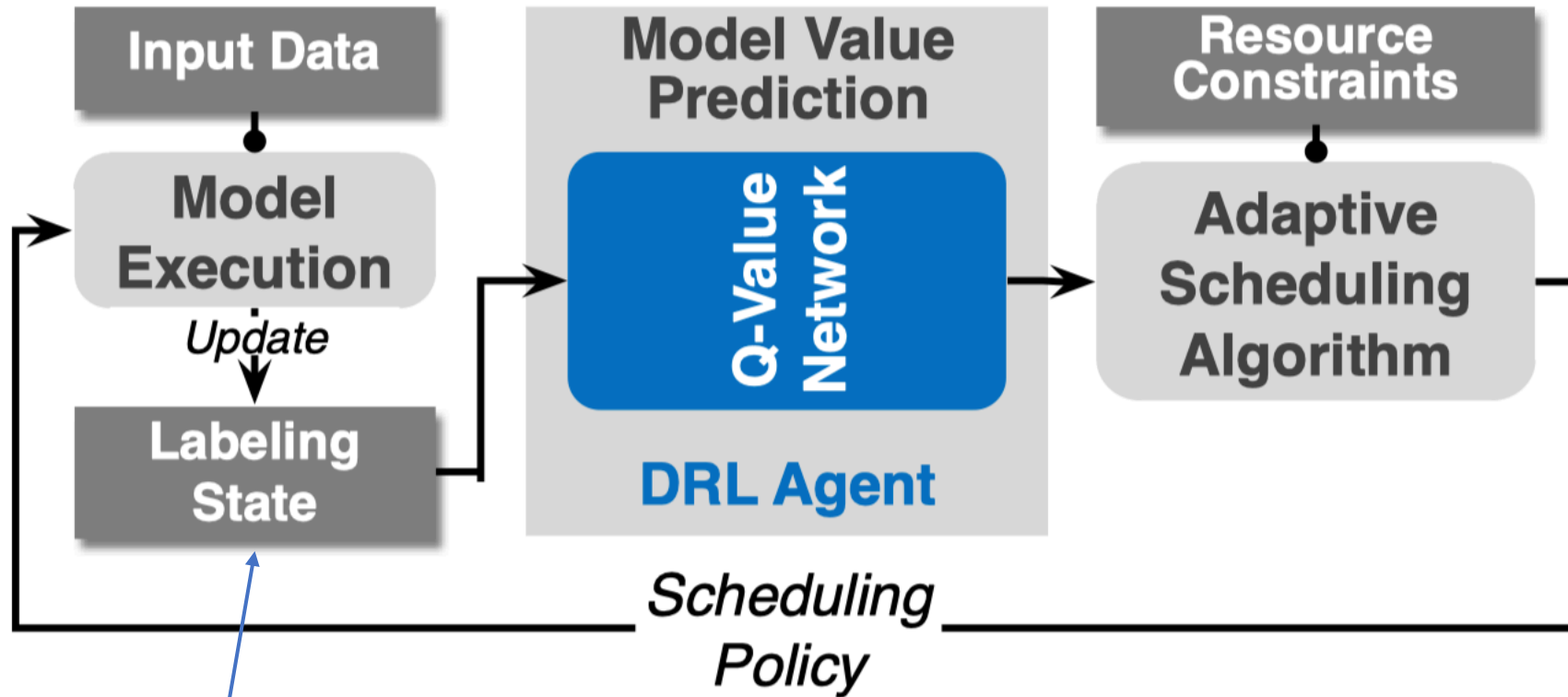
- Hard to express the non-pairwise rules.
- Too expensive for large-scale semantic labels.
- Challenging to tune the effects of multiple rules.

- Hard to express the non-pairwise rules.
- Large-scale semantic labels (>1000 labels in our workloads).
- Effects of multiple rules are difficult to tune.

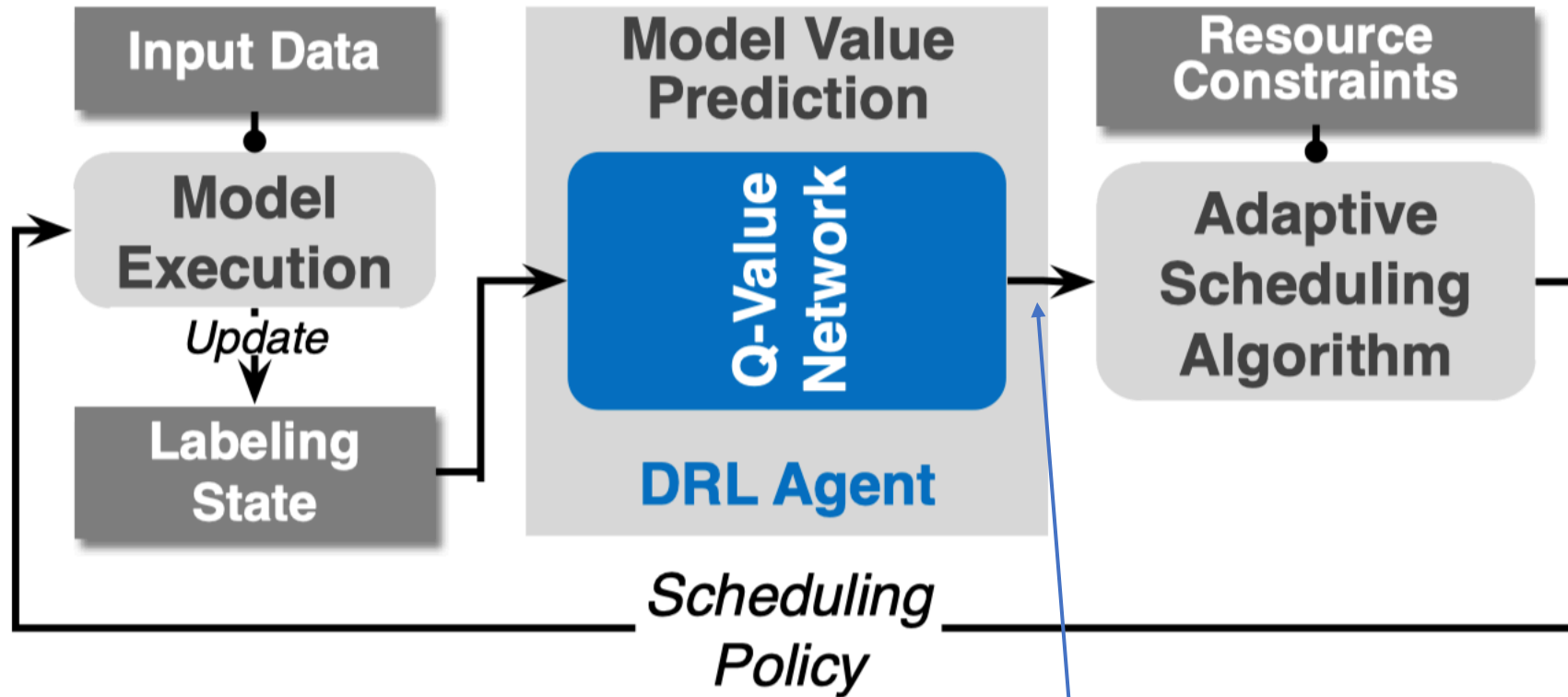
Deep learning could help!

- Resource-wasting multi-model inference workloads
- Rule-based scheduler
- **Learning-based scheduler**
- Evaluation
- Conclusion

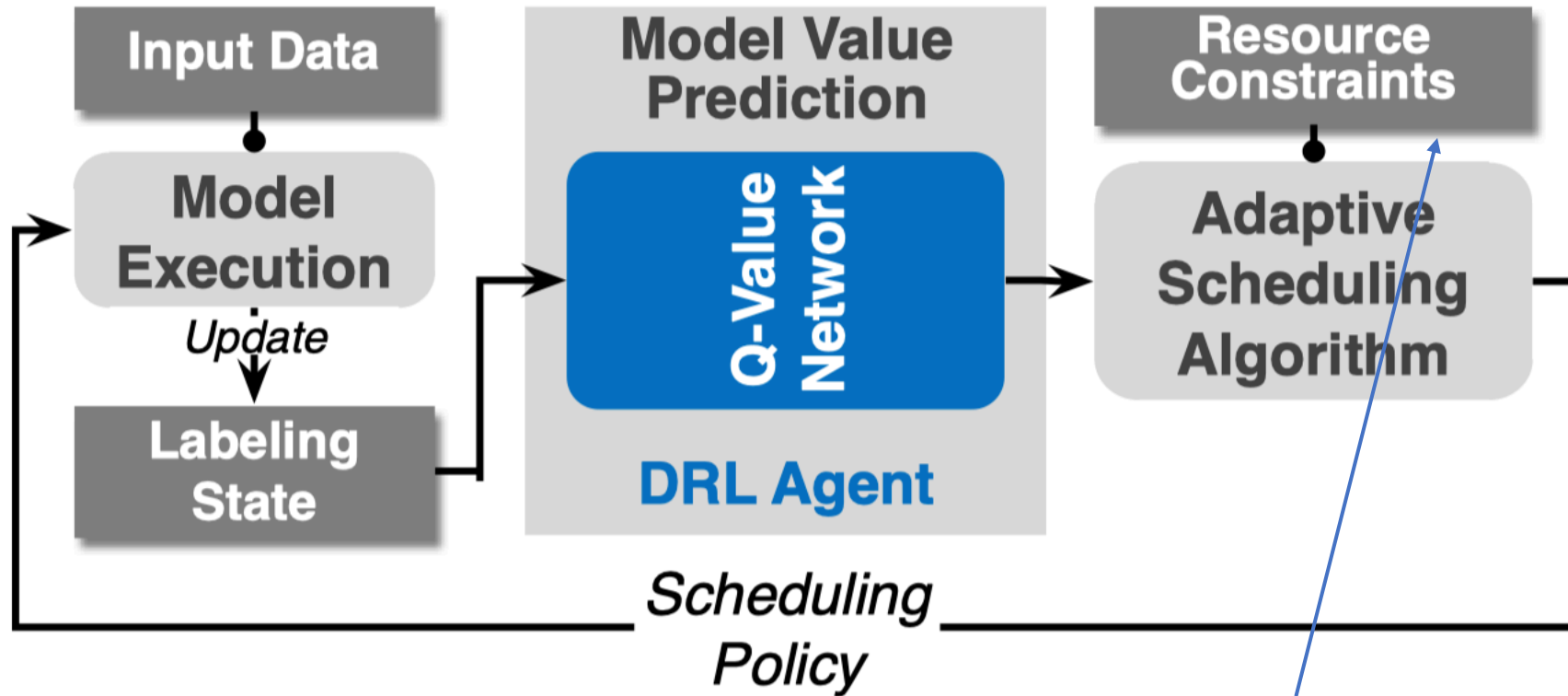




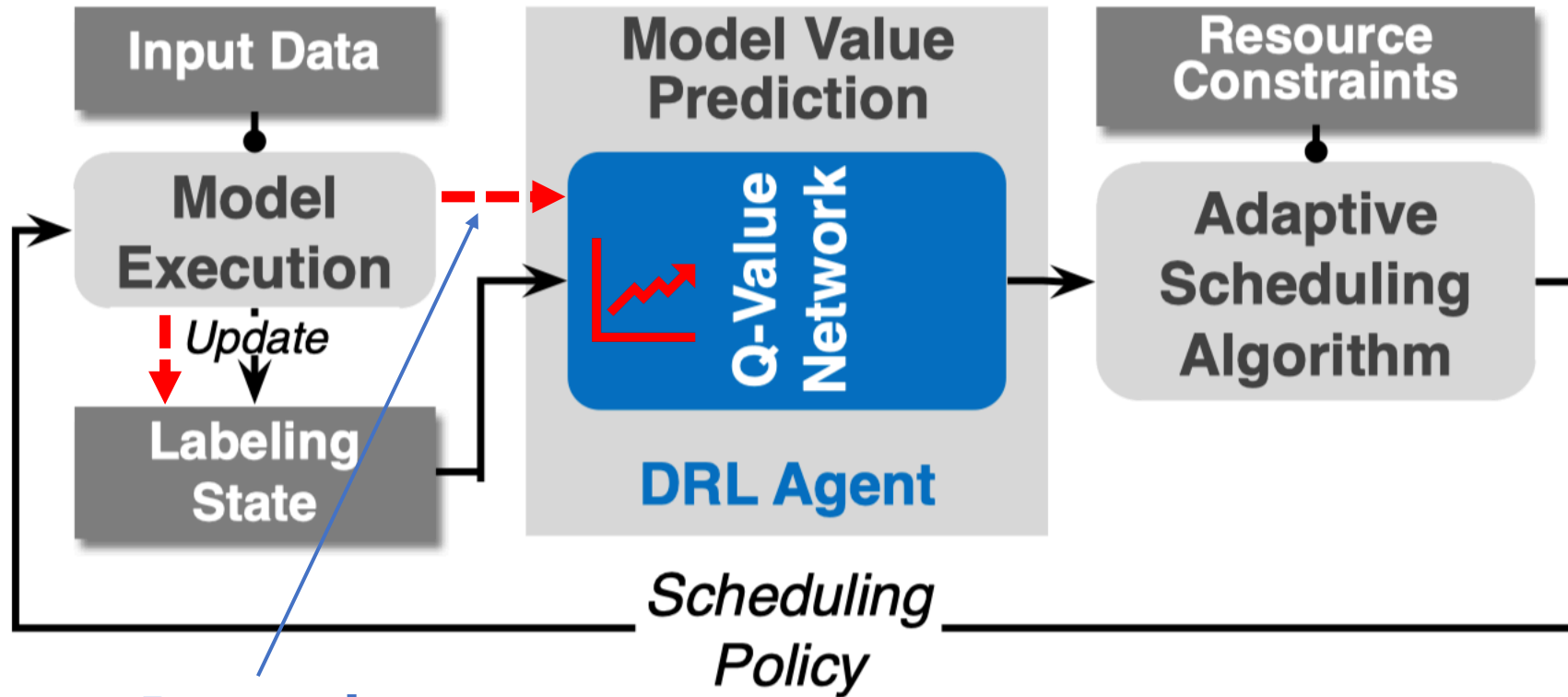
One dimension per label.



One *action* per model.



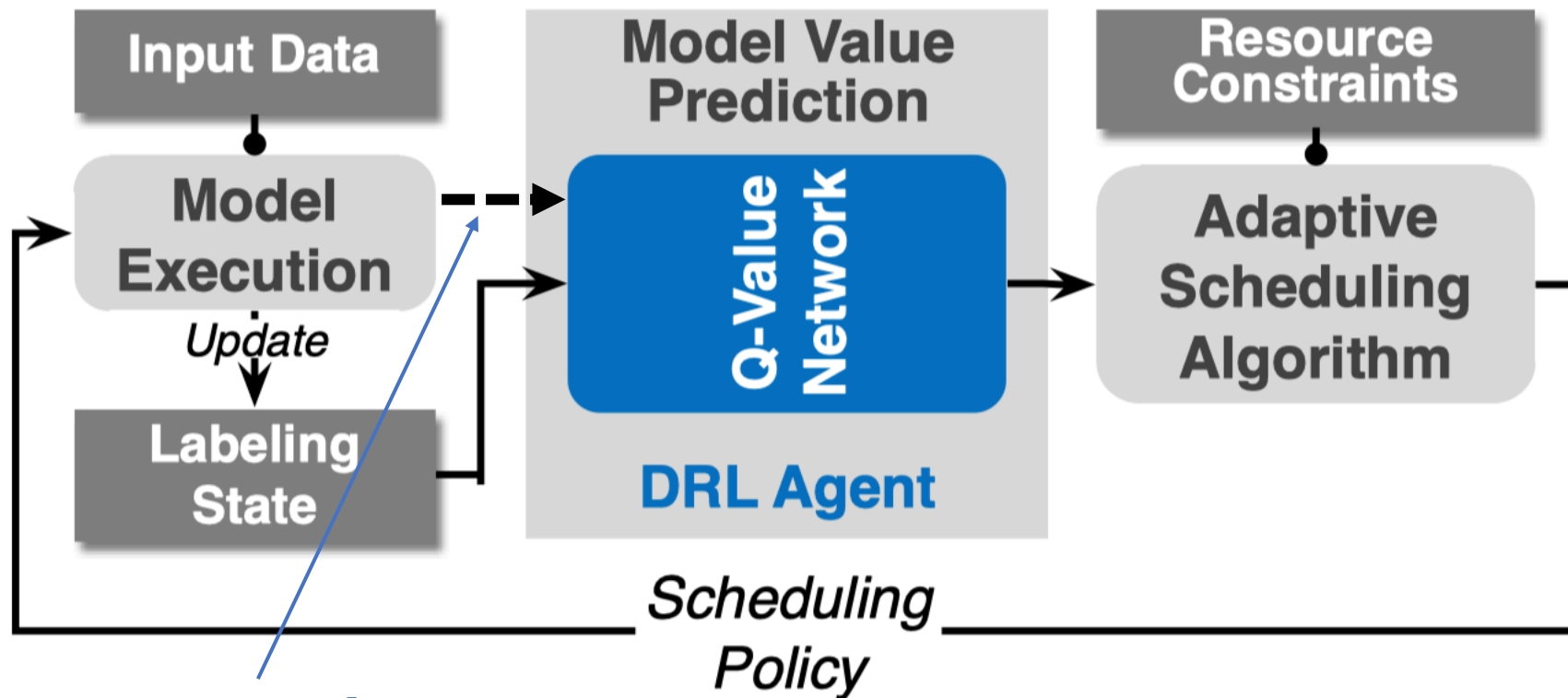
For **versatility** of DRL agent, resource constraints are left to scheduling algorithms.



Reward:

$$r(w, d) = \log(\theta_m \sum_{l_i \in O'(\{m\}, d)} l_i.conf + 1), O'(\{m\}, d) \neq \emptyset$$

$$r(w, d) = -1, O'(\{m\}, d) = \emptyset$$

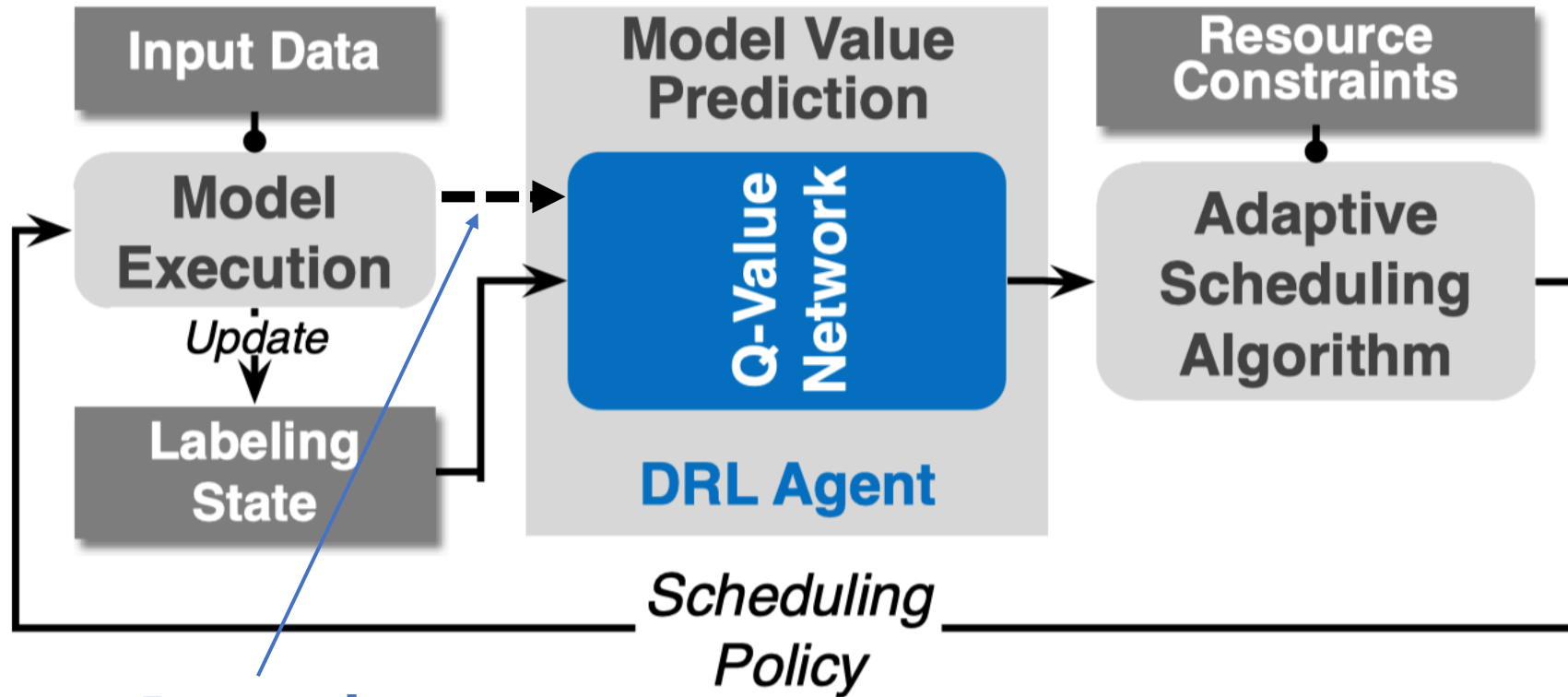


Reward:

$$r(w, d) = \log(\theta_m \sum_{l_i \in O'(\{m\}, d)} l_i.conf + 1), O'(\{m\}, d) \neq \emptyset$$

$$r(w, d) = -1, O'(\{m\}, d) = \emptyset$$

newly updated labels



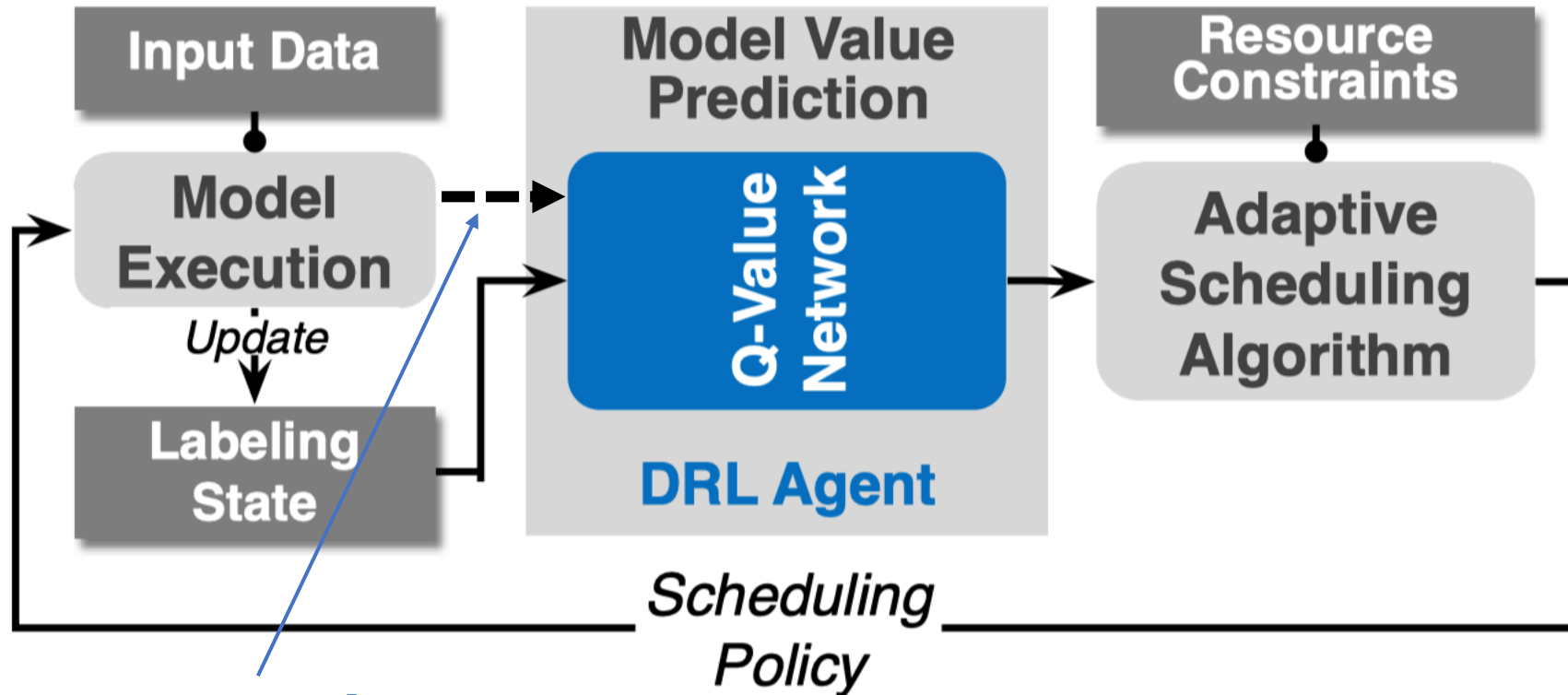
Reward:

$$r(w, d) = \log(\theta_m \sum_{l_i \in O'(\{m\}, d)} l_i \cdot \text{conf} + 1), O'(\{m\}, d) \neq \emptyset$$

$$r(w, d) = -1, O'(\{m\}, d) = \emptyset$$

Priority parameter

Sum of label confidence

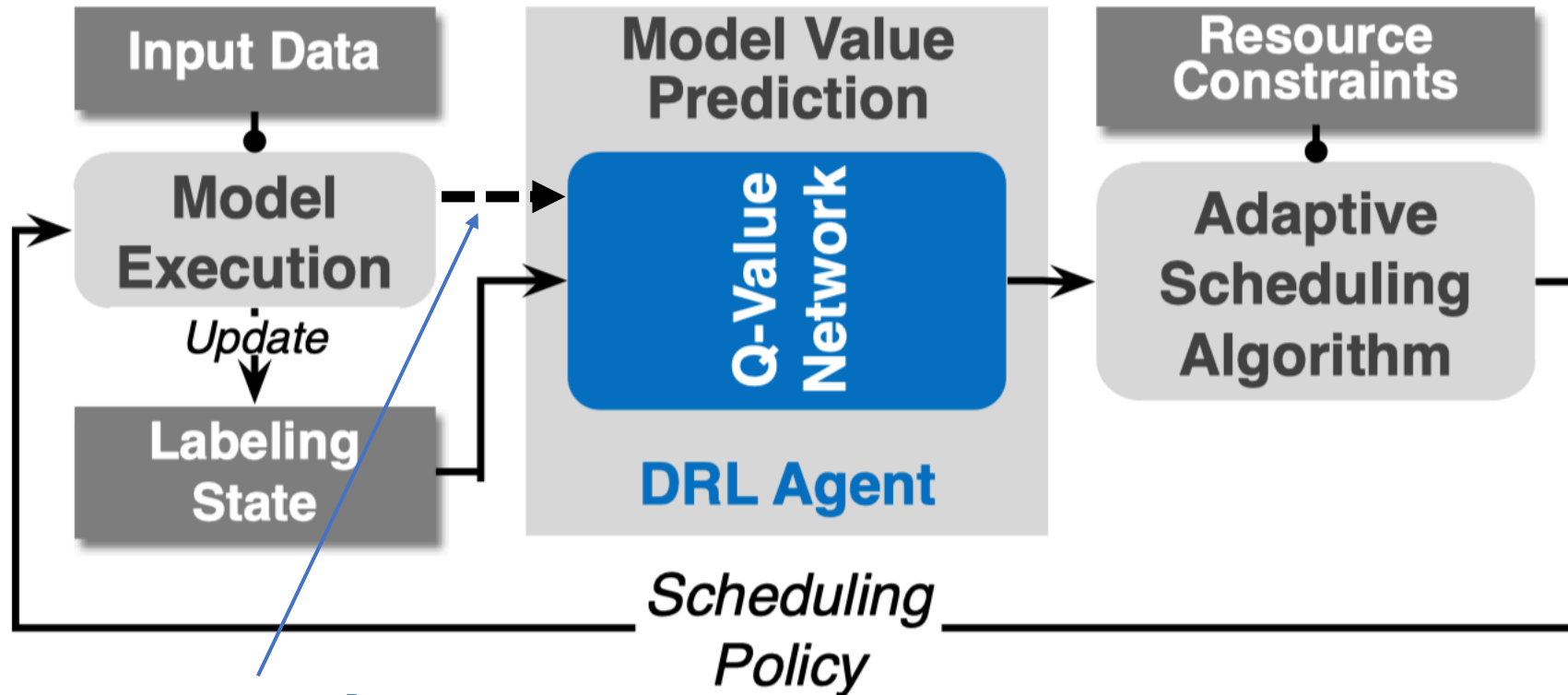


Reward:

$$r(w, d) = \log(\theta_m \sum_{l_i \in O'(\{m\}, d)} l_i \cdot conf + 1), O'(\{m\}, d) \neq \emptyset$$

$$r(w, d) = -1, O'(\{m\}, d) = \emptyset$$

Logarithmic smoothing



Reward:

$$r(w, d) = \log(\theta_m \sum_{l_i \in O'(\{m\}, d)} l_i.conf + 1), O'(\{m\}, d) \neq \emptyset$$

$$r(w, d) = -1, O'(\{m\}, d) = \emptyset$$

Punishment

- Deep Q-Network
 - input \rightarrow dense-layer \rightarrow ReLU \rightarrow (N+1)-output
 - The **+1** action is an **END** action

- Deep Q-Network
 - 1104-input -> 256-dense -> ReLU -> (30+1)-output
 - The **+1** action is an **END** action
 - The reward of selecting **END** is **0**

- Deep Q-Network
 - 1104-input -> 256-dense -> ReLU -> (30+1)-output
 - The **+1** action is an **END** action
 - The reward of selecting **END** is **0**
- Training mechanisms:
 - Original DQN
 - Double DQN
 - Dueling DQN
 - Deep SARSA

- An **adaptive submodular function maximization** problem.
- Existing approximate algorithms with performance guarantee is infeasible for our problem, since they require partial permutation on items.

- Two common constraints of computing resources are studied:

1-D Deadline Constraint

Algorithm 1 Scheduling under deadline constraint.

Input: model set M , time budget B_{time} , DRL agent Q

Output: model subset S

- 1: $S \leftarrow \emptyset$
- 2: **while** $B_{time} > 0$ **do**
- 3: Filter out models that $m.time > B_{time}$
- 4: $m^* \leftarrow \arg \max_{m \in M \setminus S} \frac{Q(m,d)}{m.time}$
- 5: $S \leftarrow S \cup \{m^*\}$, $B_{time} \leftarrow B_{time} - m^*.time$
- 6: **end while**
- 7: **return** S

2-D Deadline-Memory Constraints

Algorithm 2 Scheduling under deadline-memory constraints.

Input: model set M , time budget B_{time} , memory budget B_{mem} , DRL agent Q

Output: model scheduling policy S

- 1: $S \leftarrow []$, $TimeCost \leftarrow 0$, $S_t \leftarrow \emptyset$
- 2: **while** $TimeCost < B_{time}$ **do**
- 3: Filter out models that $m.mem > B_{mem}$
- 4: $m_1^* \leftarrow \arg \max_{m \in M \setminus S} \frac{Q(m,d)}{m.time \times m.mem}$
- 5: $S_t \leftarrow S_t \cup \{m_1^*\}$, $B_{time}^t \leftarrow TimeCost + m_1^*.time$
- 6: Filter out models by temporary deadline B_{time}^t
- 7: **while** $B_{mem} > 0$ **do**
- 8: $m_2^* \leftarrow \arg \max_{m \in M \setminus S} \frac{Q(m,d)}{m.mem}$
- 9: $S_t \leftarrow S_t \cup \{m_2^*\}$, $B_{mem} \leftarrow B_{mem} - m_2^*.mem$
- 10: **end while**
- 11: $S.append(S_t)$, Wait until model $m_3^* \in S_t$ finishes
- 12: $B_{mem} \leftarrow B_{mem} + m_3^*.mem$, $S_t \leftarrow S_t \setminus \{m_3^*\}$
- 13: **end while**
- 14: **return** S


- An adaptive submodular function maximization problem.
- Two common constraints are studied:

1-D Deadline Constraint

Algorithm 1 Scheduling under deadline constraint.

Input: model set M , time budget B_{time} , DRL agent Q

Output: model subset S

- 1: $S \leftarrow \emptyset$
 - 2: **while** $B_{time} > 0$ **do**
 - 3: Filter out models that $m.time > B_{time}$
 - 4: $m^* \leftarrow \arg \max_{m \in M \setminus S} \frac{Q(m,d)}{m.time}$  **Based on model profiling on sampled data.**
 - 5: $S \leftarrow S \cup \{m^*\}$, $B_{time} \leftarrow B_{time} - m^*.time$
 - 6: **end while**
 - 7: **return** S
-

- An adaptive submodular function maximization problem.
- Two common constraints are studied:

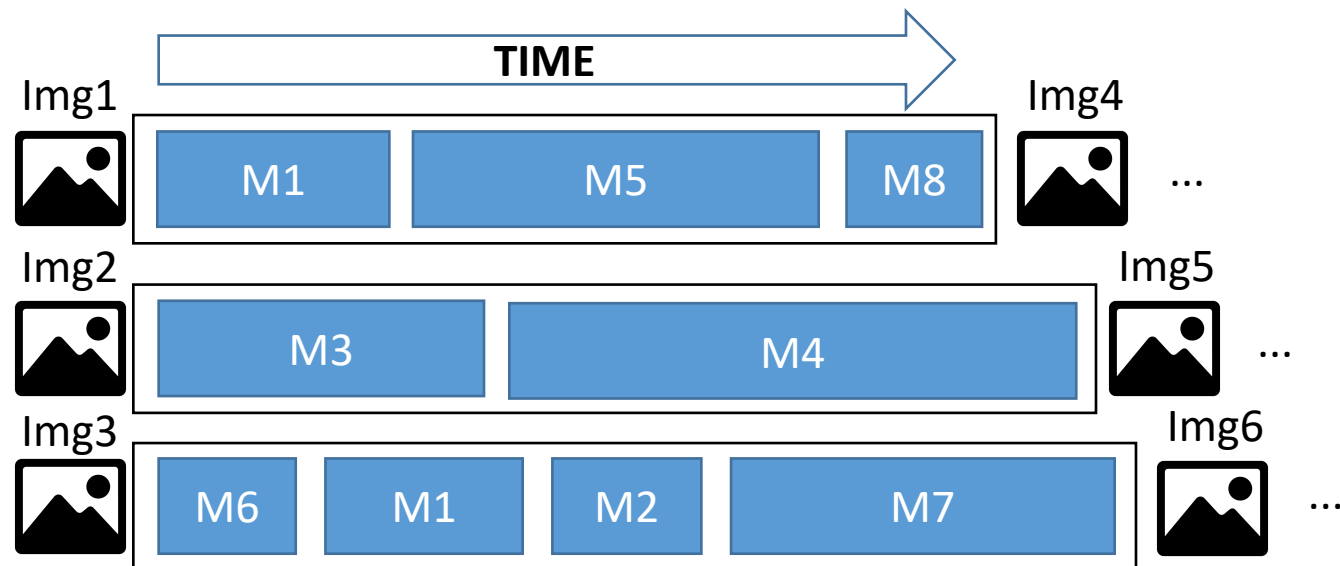
1-D Deadline Constraint

Algorithm 1 Scheduling under deadline constraint.

Input: model set M , time budget B_{time} , DRL agent Q

Output: model subset S

```
1:  $S \leftarrow \emptyset$ 
2: while  $B_{time} > 0$  do
3:   Filter out models that  $m.time > B_{time}$ 
4:    $m^* \leftarrow \arg \max_{m \in M \setminus S} \frac{Q(m,d)}{m.time}$ 
5:    $S \leftarrow S \cup \{m^*\}$ ,  $B_{time} \leftarrow B_{time} - m^*.time$ 
6: end while
7: return  $S$ 
```



- An adaptive submodular function maximization problem.
- Two common constraints are studied:

2-D Deadline-Memory Constraints

Algorithm 2 Scheduling under deadline-memory constraints.

Input: model set M , time budget B_{time} , memory budget B_{mem} , DRL agent Q

Output: model scheduling policy S

1: $S \leftarrow []$, $TimeCost \leftarrow 0$, $S_t \leftarrow \emptyset$

2: **while** $TimeCost < B_{time}$ **do**

3: Filter out models that $m.mem > B_{mem}$

4: $m_1^* \leftarrow \arg \max_{m \in M \setminus S} \frac{Q(m,d)}{m.time \times m.mem}$

Step#1:
Determine the temporary *deadline*.

5: $S_t \leftarrow S_t \cup \{m_1^*\}$, $B_{time}^t \leftarrow TimeCost + m_1^*.time$

6: Filter out models by temporary deadline B_{time}^t

- An adaptive submodular function maximization problem.
- Two common constraints are studied:

2-D Deadline-Memory Constraints

```
5:  $S_t \leftarrow S_t \cup \{m_1^*\}$ ,  $B_{time}^t \leftarrow TimeCost + m_1^*.time$ 
6: Filter out models by temporary deadline  $B_{time}^t$ 
7: while  $B_{mem} > 0$  do
8:    $m_2^* \leftarrow \arg \max_{m \in M \setminus S} \frac{Q(m,d)}{m.mem}$ 
9:    $S_t \leftarrow S_t \cup \{m_2^*\}$ ,  $B_{mem} \leftarrow B_{mem} - m_2^*.mem$ 
10: end while
11:  $S.append(S_t)$ , Wait until model  $m_3^* \in S_t$  finishes
12:  $B_{mem} \leftarrow B_{mem} + m_3^*.mem$ ,  $S_t \leftarrow S_t \setminus \{m_3^*\}$ 
13: end while
14: return  $S$ 
```

Step#2:
Greedy fill in the memory pool.

- An adaptive submodular function maximization problem.
- Two common constraints are studied:

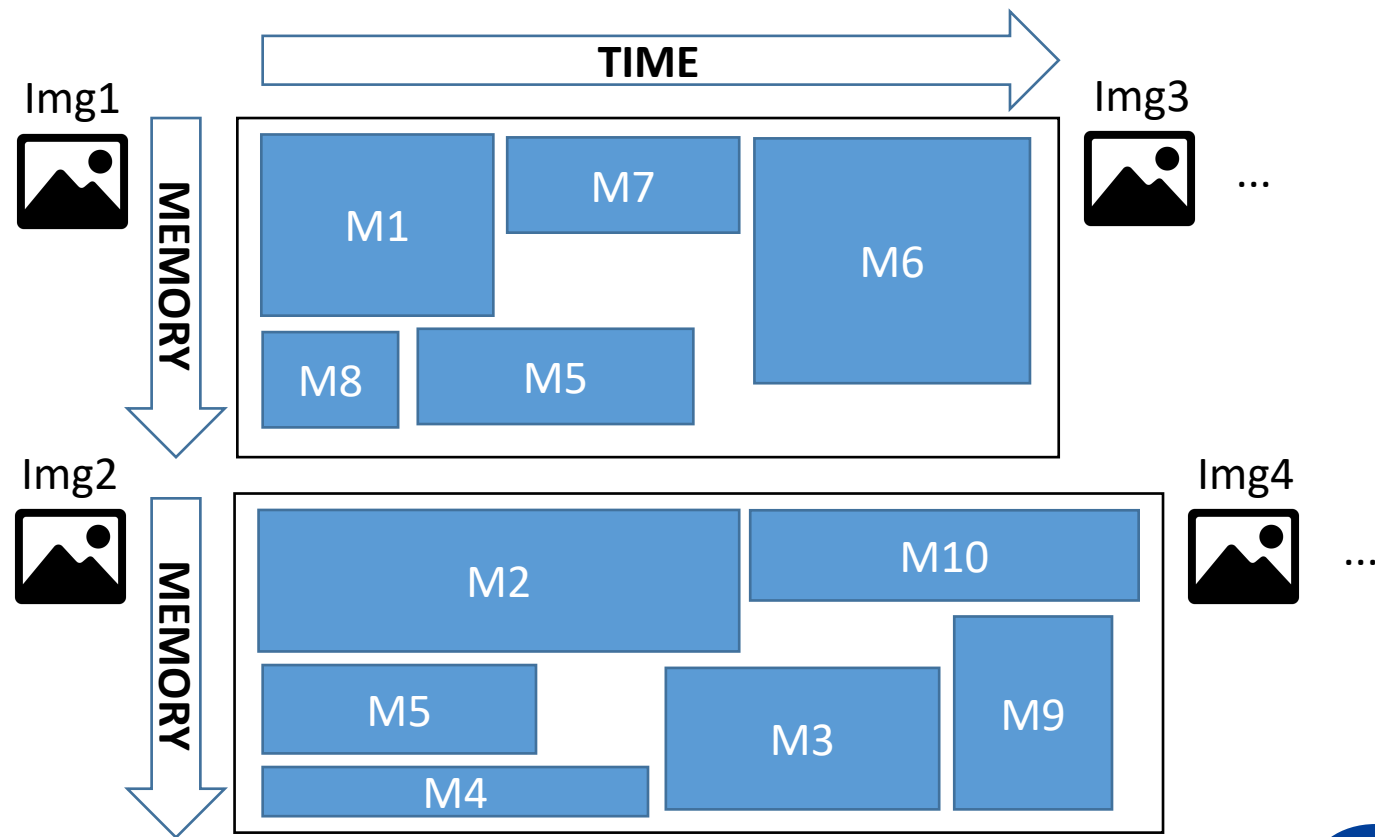
2-D Deadline-Memory Constraints

Algorithm 2 Scheduling under deadline-memory constraints.

Input: model set M , time budget B_{time} , memory budget B_{mem} , DRL agent Q

Output: model scheduling policy S

- 1: $S \leftarrow []$, $TimeCost \leftarrow 0$, $S_t \leftarrow \emptyset$
- 2: **while** $TimeCost < B_{time}$ **do**
- 3: Filter out models that $m.mem > B_{mem}$
- 4: $m_1^* \leftarrow \arg \max_{m \in M \setminus S} \frac{Q(m,d)}{m.time \times m.mem}$
- 5: $S_t \leftarrow S_t \cup \{m_1^*\}$, $B_{time}^t \leftarrow TimeCost + m_1^*.time$
- 6: Filter out models by temporary deadline B_{time}^t
- 7: **while** $B_{mem} > 0$ **do**
- 8: $m_2^* \leftarrow \arg \max_{m \in M \setminus S} \frac{Q(m,d)}{m.mem}$
- 9: $S_t \leftarrow S_t \cup \{m_2^*\}$, $B_{mem} \leftarrow B_{mem} - m_2^*.mem$
- 10: **end while**
- 11: $S.append(S_t)$, Wait until model $m_3^* \in S_t$ finishes
- 12: $B_{mem} \leftarrow B_{mem} + m_3^*.mem$, $S_t \leftarrow S_t \setminus \{m_3^*\}$
- 13: **end while**
- 14: **return** S



- Resource-wasting multi-model inference workloads
- Rule-based scheduler
- Learning-based scheduler
- **Evaluation**
- Conclusion

Multi-Model Image Labeling Workloads

Task	Label#
Object Detection	80
Scene Classification	365
Face Detection	1
Face Landmark Localization	70
Pose Estimation	17
Emotion Classification	7
Gender Classification	2
Action Classification	40
Hand Landmark Localization	42
Dog Classification	120
10 Tasks	1104 Labels

MSCOCO-2017



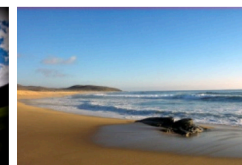
MIRFLICKR-25k



by [Silke Gerstenkorn](#)



by [Dave Wild](#)



by [Hugo A.B. Olivas](#)



by [Martin P. Szymczak](#)

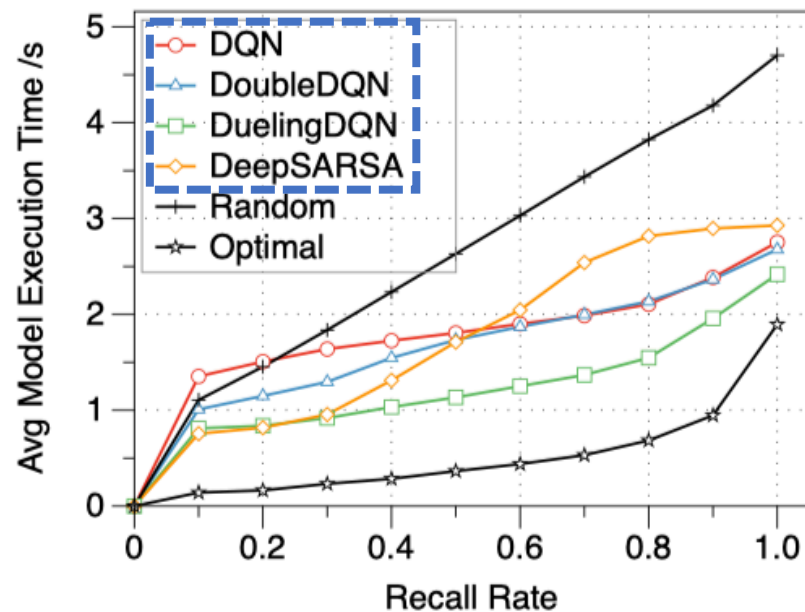


by [Mani Babbar](#)

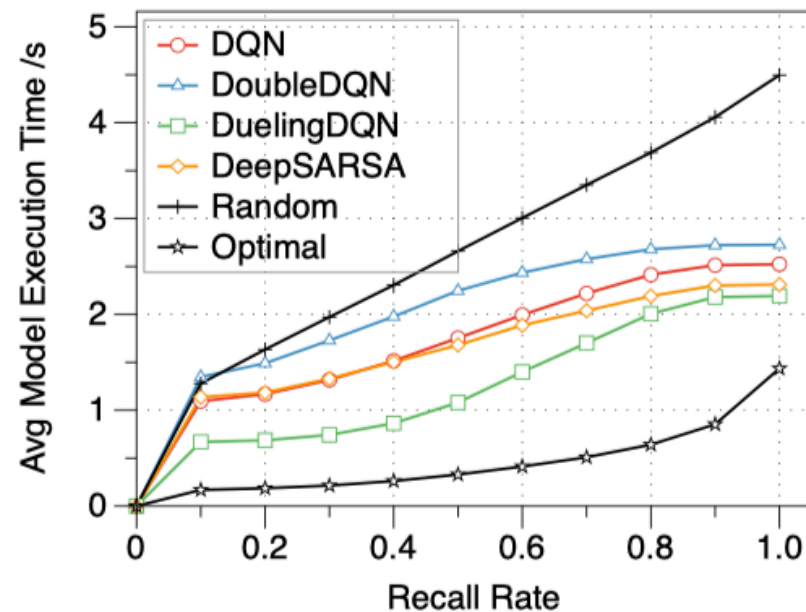


by [Lee Otis](#)

Different Training Mechanisms

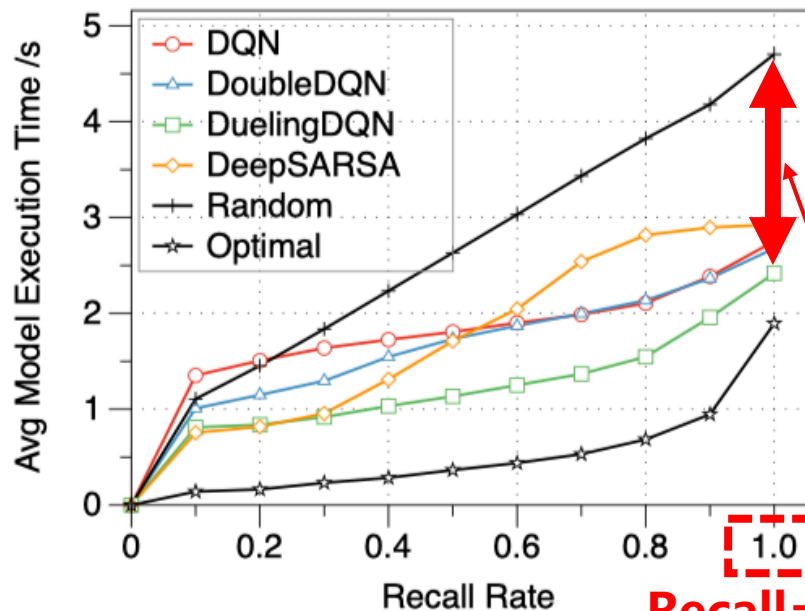


(a) MSCOCO 2017

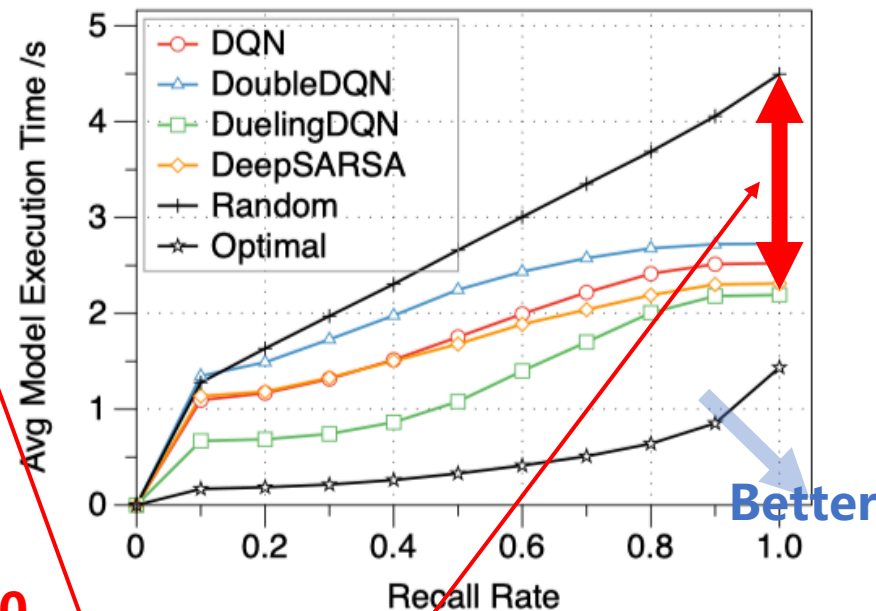


(b) MirFlickr25

Evaluation: DRL Agent



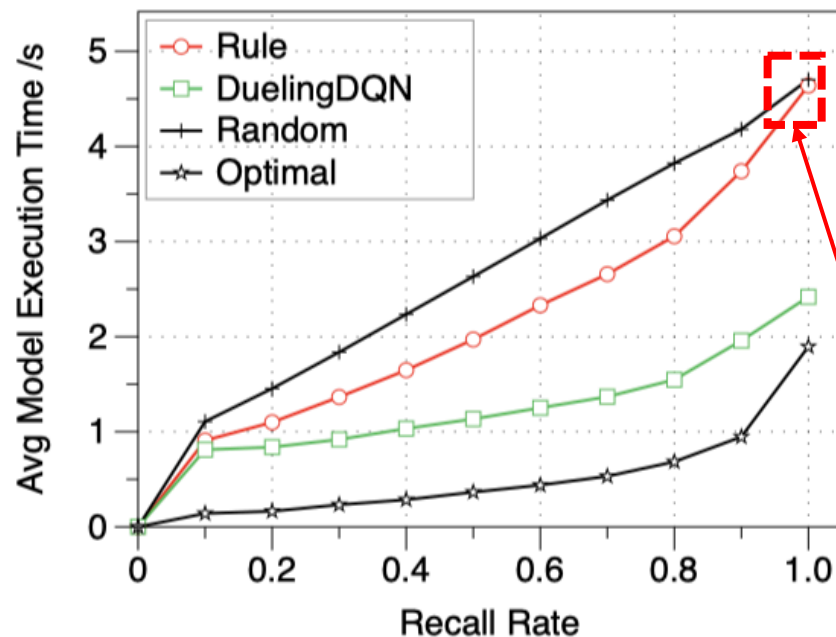
(a) MSCOCO 2017



(b) MirFlickr25

Saving **48.6-51.2%** execution time without loss of valuable labels.

Evaluation: DRL vs. Rules



10 Manual Rules

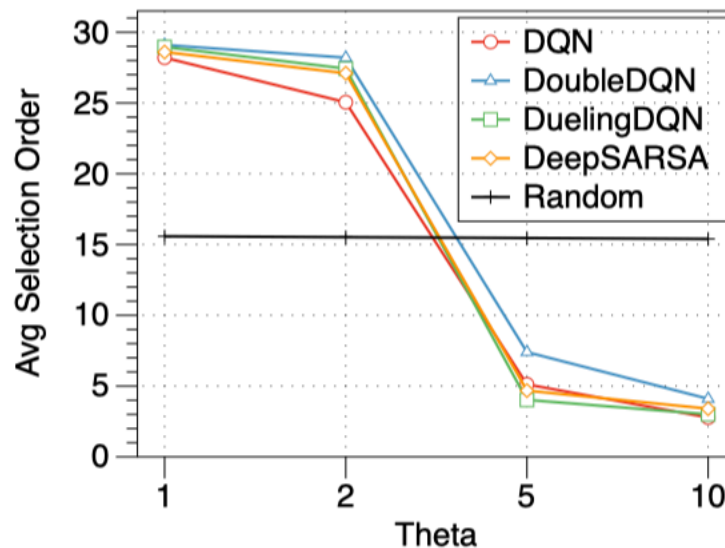
Current Model Task	Output Label	Rule
Object Detection	person	$2 \times \mathcal{P}$ (Pose Estimation)
Object Detection	person	$2 \times \mathcal{P}$ (Gender Classification)
Object Detection	dog	$2 \times \mathcal{P}$ (Dog Classification)
Face Detection	face	$2 \times \mathcal{P}$ (Face Landmark Localization)
Face Detection	face	$2 \times \mathcal{P}$ (Emotion Classification)
Pose Estimation	body keypoints	$2 \times \mathcal{P}$ (Action Classification)
Pose Estimation	wrist keypoints	$2 \times \mathcal{P}$ (Hand Landmark Localization)
Place Classification	indoor places	$0.5 \times \mathcal{P}$ (Animal-Object Detection)
Place Classification	indoor places	$0.5 \times \mathcal{P}$ (Sport-Action Classification)

Saving only **1.4%** execution time when required recall is 1.0.

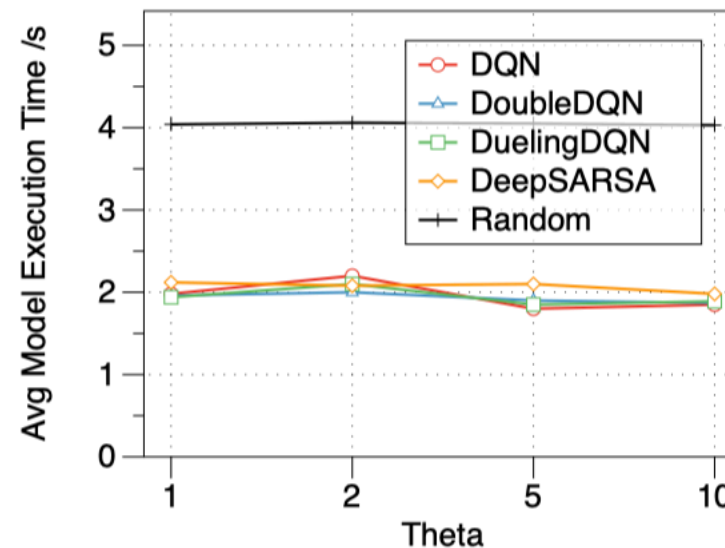
Adjusting priority of the face-detection model.

$$r(w, d) = \log(\theta_m \sum_{l_i \in O'(\{m\}, d)} l_i.conf + 1), O'(\{m\}, d) \neq \emptyset$$

Priority parameter

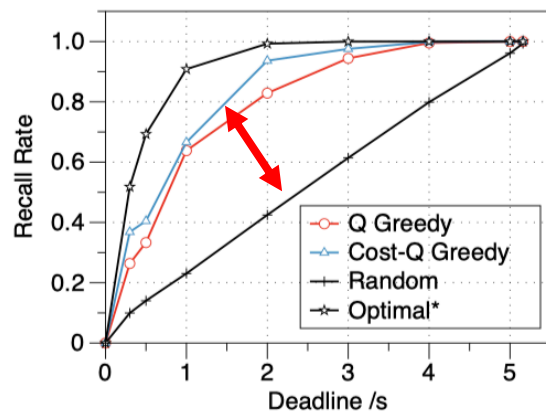


(a) Average execution order

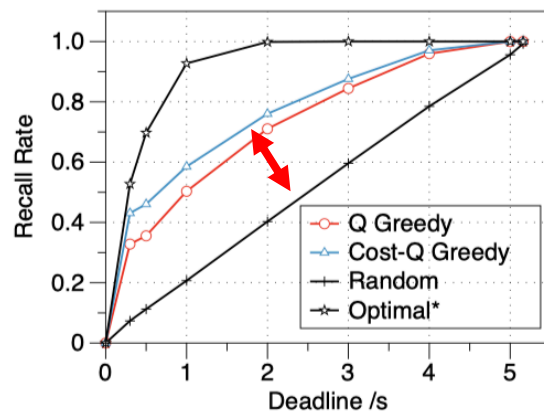


(b) Average time cost

1-D Deadline Constraint



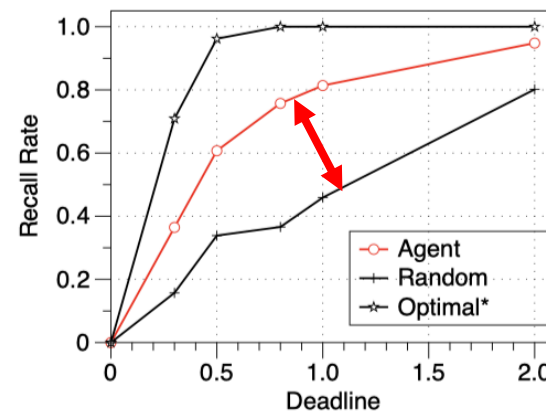
(a) MSCOCO 2017



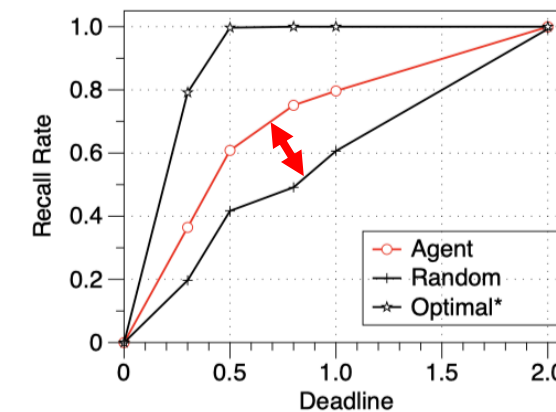
(b) MirFlickr25

Boosts **188.7-309.5%** recall of valuable labels under 0.5s deadline constraint.

2-D Deadline-Memory Constraints



(a) 8GB Memory



(b) 12GB Memory

Boosts **106.9%/52.8%** recall of valuable labels under 0.8s deadline and 8/12GB memory constraints.

- Resource-wasting multi-model inference workloads
- Rule-based scheduler
- Learning-based scheduler
- Evaluation
- **Conclusion**

Adaptive model scheduling can improve the efficiency of multi-model inference workloads by avoiding valueless execution.

12 Faculty members, **2** Post-Doc, **3** Secretary; **7** with PhD from abroad



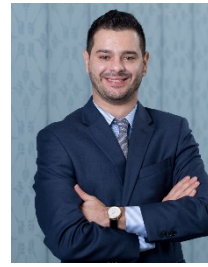
XiangYang Li

**IEEE Fellow ,
ACM Fellow ,
ACM China Co-Chair**



Panlong Yang

CCF Dist Speaker
Wireless network,
Mobile computing



Nikolaos M. Freris

USA NYU A.P.
CPS, Algorithms,
Distributed optimization
Machine learning



Lan Zhang

**CCF, ACM China Doctor
Thesis Award, Youqing,
Qingcheng Award**
Data understanding/trading ,
privacy protection



Bei Hua

High performance
computing ,
Edge computing



Yu Zhang

system software ,Software
optimization/security,
Quantum software



Hao Zhou

Japan NTII
Wireless Network Resource
Management



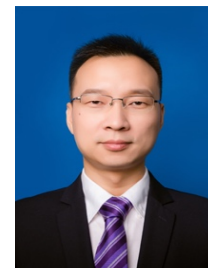
Yanyong Zhang

**IEEE Fellow ,
Prof. in Rutgers ,
NSF Career**



Haisheng Tan

HK, Tsinghua Post-
Doc
Cloud computing,
Algorithms Analysis



YuBo Yan

Wireless/Passive
network , IntelliSense
IoT , SDR



Xin He

Doc. University of Oulu
Passive network ,
Theories of Information
and Coding



Xin Guo

Edge computing ,
Security of IoT



Xuerong Huang

Master in HKBU
Research assistant



Ludi Xue

Research assistant



Mu Yuan

University of Science and Technology of China
School of Computer Science and Technology
ym0813@mail.ustc.edu.cn

Lan Zhang

University of Science and Technology of China
School of Computer Science and Technology
zhanglan@ustc.edu.cn